



ACADECAMP KINDER SUMMER 2022 (AGES 4-5) Sessions and Registration Form

This summer, AcadeCamp will inquire into real-life STEAM fields, and participate in a variety of hands-on, cooperative learning activities within a bilingual environment. We maintain small groups, and offer learning across the ages. This summer, we will be exploring various literary genres, and spend as much time outside as possible as we remain in our cohorts. This summer, AcadeCap will be offering an enriched summer programme. As we would like students to spend more time outside and being active, AcadeCap is developing age-specific, specialized instruction in athletics. Each week, campers of all ages will participate in a program to develop athletic skills in individual and team sports. This is in addition to their time spent in STEAM (Science Technology, Engineering, Art, Math)

The weekly, bilingual AcadeCamp STEAM experience is enhanced this summer by:

- Explorations in real-life Math and Science, in context of different careers, based on Berkeley's GEMS guides
- Cooperative, real-world, multicultural, and "I-can-relate" context
- Small Group, Personalized and Across the Ages Learning, Teacher Supervised
- Songs, Word Play, Literary Connections and Experiments in French
- Expert Guests and Walking Distance Field Trips
- Interconnected and Cumulative Play and Learning
- Outdoor Activities



Also this summer, AcadeCap will be offering an enriched summer programme. As we would like students to spend more time outside and being active, AcadeCap is developing age-specific, specialized instruction in athletics. Each week, campers of all ages will participate in a program to develop athletic skills in individual and team sports. This is in addition to their time spent in STEAM (Science Technology, Engineering, Art, Math), Coding, or AcadeMIA camps.

Each week, the Friday Afternoon Project Showcase challenges AcadeCampers to find an innovative way to summarize and present what they have learned in Science, Technology, Engineering, Art and Architecture and Math (STEAM).

Week 1: June 27 – June 30

FAIRY TALES, MYTHS AND LEGENDS

Things are not always what they seem. Embark on a tale full of twists and turns, mythical creatures, royalty and rebels, gods and heroes. Campers will entangle themselves in the wonderful world words as they explore descriptive language.

Week 2: July 4 – July 8

MYSTERY

Whodunit? Campers will enjoy reading a variety of short mysteries and explore the world of forensics. Learning about predictions, fingerprinting, handwriting analysis, chromatography, powder analysis, and drawing conclusions, campers will be immersed in the life of a forensic scientist trying to solve a mystery.

Week 3: July 11 – July 15

ADVENTURE

Off to Egypt! Campers will take off on an adventure as an archaeologist in Egypt. Diving into the past, campers will undergo an archaeological course and will participate in map-making, field work, stratigraphy, artifact identification, mummification and conservation. At the end of the week, they will be certified archaeologists as they recreate an archaeological site and complete its excavation.

Week 4: July 18 – July 22

SCIENCE FICTION

Beam me up Scotty! Jumping into the world of Star Trek and Star Wars, campers will explore all things space. Exploring the physics, geology, biology and law of space, campers will learn what it takes to be an astronaut (physically and mentally) and to survive in space. They will put their engineering and creative minds to the test and build a space colony on the planet or moon of their choice.

Week 5: July 25 – July 29

FANTASY

Hop on the Hogwarts Express! This week, campers will be immersed in the world of Harry Potter. Exploring magic tricks and physics, potion making and chemistry, castle engineering, and herbology, campers will get the full experience of a Hogwarts student.

Week 6: August 2 – August 5 (4 days) NON FICTION (BIOGRAPHY)

Imagination is the foundation of all invention and innovation. Diving into the greasy mechanics and origins of great inventions, campers will become pioneers in change and innovation. Planning, designing, creating and testing inventions will show campers that not all great things come as expected, many occur unintentionally and accidentally.

Week 7: August 8 – August 12 GRAPHIC NOVELS

Crash! Boom! Pow! Collide with the world of graphic novels and transform into your alter ego. Whether a superhero, villain, or ordinary human all are welcome in the world of graphic novels. Campers will challenge the impossible such as super strength against the ultimate adversary...STEAM. During these days, campers will get a glimpse of the life of a cartoonist as they draw, write and calculate panels, speech bubbles, onomatopoeias, motion lines, and more.

Week 8: August 15 – August 19 COMEDY

Knock, knock. Who's there? Who says STEAM can't be funny?! Let's brighten the world with corny jokes, caricatures, elaborate pranks, and funny stories. Campers will laugh their way through learning the importance of rhythm and timing, delivering a strong punchline, and testing the best whoopee cushion.

2022 SUMMER READING & WRITING PROGRAMME: Systematic Multisensory Intensive Literacy Education (SMILE)

For students with reading and writing difficulties, we offer SMILE, Orton Gillingham-based multisensory teaching sessions, in addition to the activities provided during our AcadeCamp, AcadeCoders or AcadeMIA AcadeCoders sessions. The OG multisensory teaching sessions will be offered for 1 hour, 5 times a week (4 times a week during holiday weeks), and the participant must register for at least 4 weeks, or preferably all summer, in order for the programme to be effective. If a student has not been evaluated previously, pre- and post-testing will be provided. With the Orton Gillingham approach, a student learns using the visual, auditory, kinesthetic, and tactile senses simultaneously. The OG multisensory teaching sessions will take place within the 9:00 am – 4:00 pm camp day.

Additional Information

Camp Hours:	9:00 am – 4:00 pm
Pre & Post Camp Care:	8:00 am – 9:00 am; 4:30 pm – 5:30 pm
Lunch Program:	Includes 2x pizza on Mondays (on 5-day weeks), hot lunch with dessert & fruit Tuesdays – Fridays
Contact Information:	Email us at info@acadecap.org or call 613-721-3872
AcadeCamp FAQ:	What do I pack? What is the daily schedule? For more information, please visit the AcadeCamp FAQ page at http://www.acadecap.org/frequently-asked-questions-acadecamp/

****Please note that masks will be required at all times (no cloth masks). We will review the outdoor mask requirements as we get closer to the start of camp.**



Acadecap Kinder Registration Form: Selection of Weeks

- 1: June 27 – June 30 (4 days) FAIRY TALES, MYTHS AND LEGENDS
- 2: July 4 – July 8 MYSTERY
- 3: July 10 – July 15 ADVENTURE
- 4: July 18 – July 22 SCIENCE FICTION
- 5: July 25 – July 29 FANTASY
- 6: August 4 – August 7 (4 days) NON FICTION (BIOGRAPHY)
- 7: August 8 – August 12 GRAPHIC NOVELS
- 8: August 15 – August 19 COMEDY
- Summer SMILE (4 weeks)** Please indicate week numbers: *ex. 1,2,3,4*

Fees: **\$315** per 5 day week
\$252 per 4 day week (holiday week)

Discounted rate for all 8 weeks	\$ 2176.00
Discounted additional week rate: (5 days)	\$ 302.00
(4 days)	\$ 239.00
Summer OG Multisensory Teaching Option (SMILE): 4 weeks, 1 hour sessions daily	\$ 990.00

First week: 5-day week or 4-day week	1X	\$ _____
Additional 4 day week:	#X	\$ _____
Additional 5 day weeks:	#X	\$ _____
OG Multisensory Teaching Option (4 weeks)	#X	\$ _____
Subtotal Session Fees:		\$ _____

Pre and Post Camp Care: \$40/ 5-day week	#X	\$ _____
\$32/ 4-day week	#X	\$ _____
Subtotal Supervision Fees:		\$ _____

Lunch Program: \$60/ 5-day week (incl. 2x Pizza)	#X	\$ _____
\$50/ 4-day week	#X	\$ _____
Pizza (Mondays Only): \$5/slice	#X	\$ _____
Subtotal Meal Fees:		\$ _____

TOTAL FEES: **\$ _____**

Child's Name: _____ Sex: M / F

DOB: YYYY/MM/DD Current Grade: __ Age: __ Health Card#: Optional

Parent's/Guardian's Name: _____

Address: _____

Postal Code: _____ Email: _____

Tel-Home: (XXX) XXX-XXXX Work: (XXX) XXX-XXXX Cell: (XXX) XXX-XXXX

Emergency Name: _____ Tel: (XXX) XXX-XXXX

Contacts: Name: _____ Tel: (XXX) XXX-XXXX

Special concerns, needs, health, allergies, behavioural etc.

Media Consent

There are times we photograph or videotape the children participating in camp activities. We will publish some of these pictures (i.e.: newsletters, website, Facebook, twitter, brochures, newspaper ads, etc.), without naming individual campers. Académie de la Capitale/École internationale Acadecap International School is requesting permission to use photos/videos of your child. Please note that remuneration will not be given for the use of photos/videos.

I give Académie de la Capitale/École internationale Acadecap International School permission to publish pictures of my child

Signature of Parent/Guardian

Initial or Sign

Date YYYY/MM/DD

Waiver

I hereby release and forever discharge Académie de la Capitale/École internationale Acadecap International School, its directors, its employees, agents and all persons authorized by it from any claim, damages, action or cause of action or otherwise that may result from either personal injury or property damage suffered by the said child engaging in school activities including field trips provided, however, that the school and its employees and agents exercise reasonable care.

I hereby authorize the Administrators, staff and/or excursion supervisor(s) to act on my behalf as my agent(s) to engage medical attention or hospitalization if required on an emergency basis.

Signature of Parent/Guardian

Initial or Sign

Date YYYY/MM/DD

Finances

Please make cheques to **Acadecap International School to ensure a spot as our camps fill up quickly.**

Payment by Interac e-Transfer:
finance@acadecap.org (Please indicate child's name in description and use the standard password: acadecapfees)

Please note there are **no refunds.**